



Advances in Visual Computing: 4th International Symposium, ISVC 2008, Las Vegas, NV, USA, December 1-3, 2008, Proceedings, Part II (Lecture Notes in Computer Science)

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It is with great pleasure that we present the proceedings of the 4th International Symposium on Visual Computing (ISVC 2008) in Las Vegas, Nevada. ISVC offers a common umbrella for the four main areas of visual computing including vision, graphics, visualization, and virtual reality. Its goal is to provide a forum for researchers, scientists, engineers and practitioners throughout the world to present their latest research findings, ideas, developments and applications in the broader area of visual computing. This year, ISVC grew significantly; the program consisted of 15 oral sessions, 1 poster session, 8 special tracks, and 6 keynote presentations. The response to the call for papers was very strong; we received over 340 submissions for the main symposium from which we accepted 102 papers for oral presentation and 70 papers for poster presentation. Special track papers were solicited separately through the Organizing and Program Committees of each track. A total of 56 papers were accepted for oral presentation and 8 papers for poster presentation in the special tracks. All papers were reviewed with an emphasis on potential to contribute to the state of the art in the field. Selection criteria included accuracy and originality of ideas, clarity and significance of results, and presentation quality. The review process was quite rigorous, involving two to three independent blind reviews followed by several days of discussion. During the discussion period we tried to correct anomalies and errors that might have existed in the initial reviews.

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Editorial Review

From the Back Cover

The two volume set LNCS 5358 and LNCS 5359 constitutes the refereed proceedings of the 4th International Symposium on Visual Computing, ISVC 2008, held in Las Vegas, NV, USA, in December 2008.

The 102 revised full papers and 70 poster papers presented together with 56 full and 8 poster papers of 8 special tracks were carefully reviewed and selected from more than 340 submissions. The papers are organized in topical sections on computer graphics, visualization, shape/recognition, video analysis and event recognition, virtual reality, reconstruction, motion, face/gesture, and computer vision applications. The 8 additional special tracks address issues such as object recognition, real-time vision algorithm implementation and application, computational bioimaging and visualization, discrete and computational geometry, soft computing in image processing and computer vision, visualization and simulation on immersive display devices, analysis and visualization of biomedical visual data, as well as image analysis for remote sensing data.

Users Review

From reader reviews:

James Bass:

This book untitled Advances in Visual Computing: 4th International Symposium, ISVC 2008, Las Vegas, NV, USA, December 1-3, 2008, Proceedings, Part II (Lecture Notes in Computer Science) to be one of several books that will best seller in this year, here is because when you read this publication you can get a lot of benefit in it. You will easily to buy this particular book in the book shop or you can order it by means of online. The publisher of this book sells the e-book too. It makes you quicker to read this book, because you can read this book in your Cell phone. So there is no reason for you to past this publication from your list.

Donna Wood:

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Frances Savage:

This *Advances in Visual Computing: 4th International Symposium, ISVC 2008, Las Vegas, NV, USA, December 1-3, 2008, Proceedings, Part II (Lecture Notes in Computer Science)* is a great guide for you because the content is full of information for you who always deal with the world and still have to make a decision every minute. That book reveals its facts accurately using great arrangement of words or we can point out no rambling sentences within it. So if you read the item hurriedly you can have whole information in it. Doesn't mean it only offers you straight forward sentences but difficult core information with splendid delivering sentences. Having *Advances in Visual Computing: 4th International Symposium, ISVC 2008, Las Vegas, NV, USA, December 1-3, 2008, Proceedings, Part II (Lecture Notes in Computer Science)* in your hand like getting the world in your arm, info in it is not ridiculous one particular. We can say that no book that offers you the world inside ten or fifteen moments right but this guide already does that. So, this can be a good reading book. Heya Mr. and Mrs. busy do you still doubt this?

Lee Flynn:

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